## PATENT APPLICATION FEE DETERMINATION RECORD

Application or Docket Number 10662816

Effective October 1, 2003 CLAIMS AS FILED - PART I OTHER THAN SMALL ENTITY SMALL ENTITY TYPE [ OR (Column 2) (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE 33 BASIC FEE 385.00 BASIC FEE 770.00 NUMBER EXTRA FOR NUMBER FILED 117.00 TOTAL CHARGEABLE CLAIMS 13 X\$18= ろろ minus 20= X\$ 9= OR 43.00 INDEPENDENT CLAIMS minus 3 = X86= X43 =OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 51.5 **TOTAL TOTAL** OR OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) ADDI-HIGHEST CLAIMS ADDI-REMAINING NUMBER PRESENT TIONAL RATE **TIONAL** RATE PREVIOUSLY **EXTRA** AMENDMENT AFTER FEE FEE AMENDMENT PAID FOR X\$18= X\$ 9= Minus Total OR Minus = Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR <sub>ADDIT</sub> FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL ENT PREVIOUSLY **EXTRA** AFTER FEE FEE PAID FOR **AMENDMENT** AMENDM X\$18= Minus X\$ 9= Total OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-O NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT AFTER FEE PAID FOR FEE AMENDMENT X\$18= Total Minus \*\*. X\$ 9= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1